

# Neighborhood based Hypergraph core decomposition

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## Hypergraphs

**Hypergraph:** A hypergraph  $(V, E)$  consists of a set of nodes  $V$  and a collection of subsets of nodes  $E$  called *hyperedges*. Unlike edges in a graph, a hyperedge may contain more than 2 nodes. *Examples:* co-authorship in papers, event-participant relations in meet-ups, etc.

**Neighbors:** Pair of nodes that co-occur in a hyperedge are neighbors.

**Neighborhood-based core decomposition** Decomposition of a hypergraph into nested, maximal subhypergraphs/cores such that all nodes in the  $k$ -core have at least  $k$  neighbors in that subhypergraph.

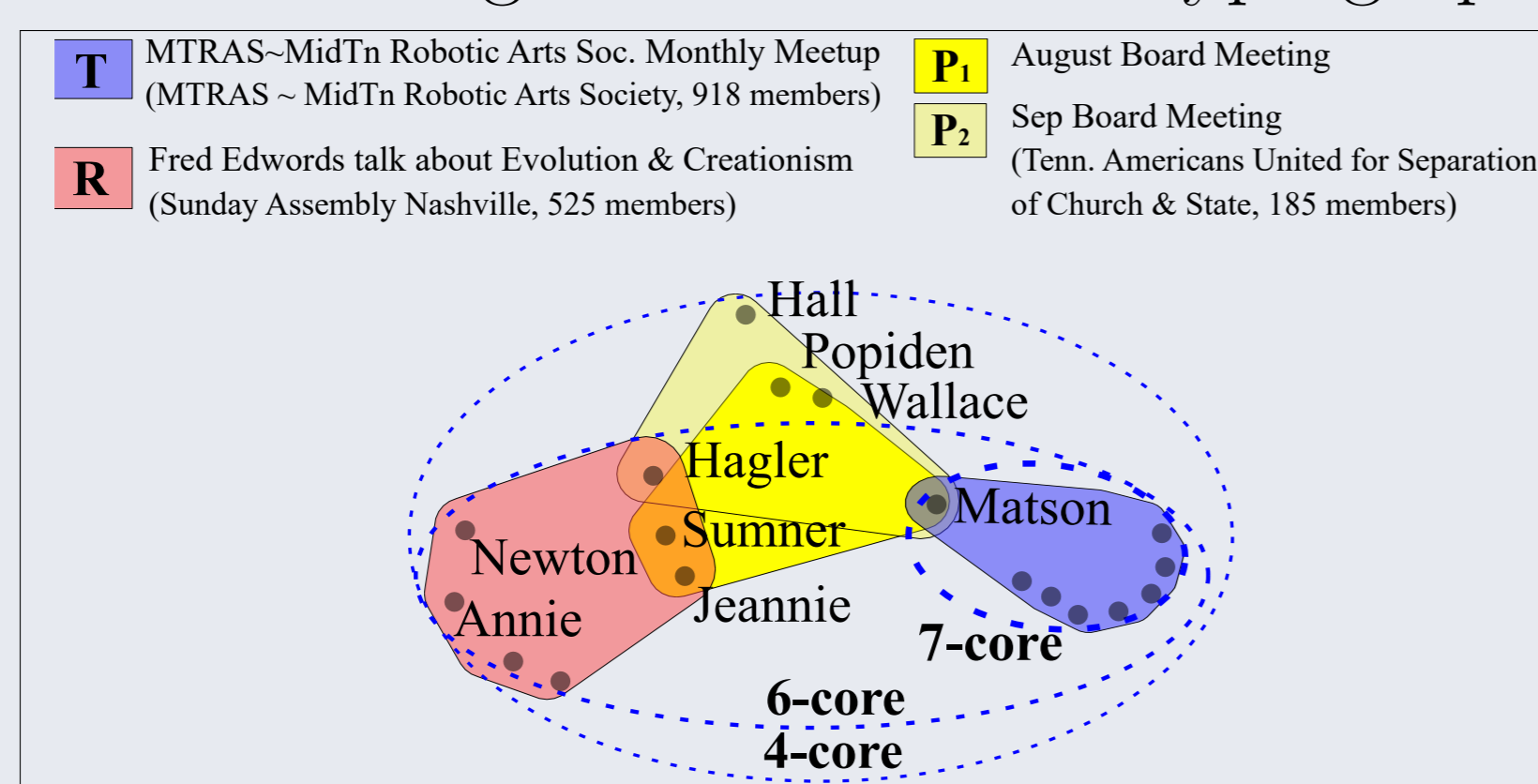


Figure 1: The set of events  $H = \{T, R, P_1, P_2\}$  forms a hypergraph. Annie and Newton are neighbors. Newton has 6 neighbors. 6-core  $\Rightarrow \{T, R\}$ , 7-core  $\Rightarrow \{T\}$

**Applications:** Intervening propagation of contagions, finding influential nodes for viral marketing campaigns, densest subhypergraph extraction etc.

## Limitations of existing methods.

**Hypergraph Degree-based decomposition** may not be informative

**Reduced Hypergraph** Reducing to Clique graph and bipartite graph and then applying graph core-decompositions produces non-intuitive results.

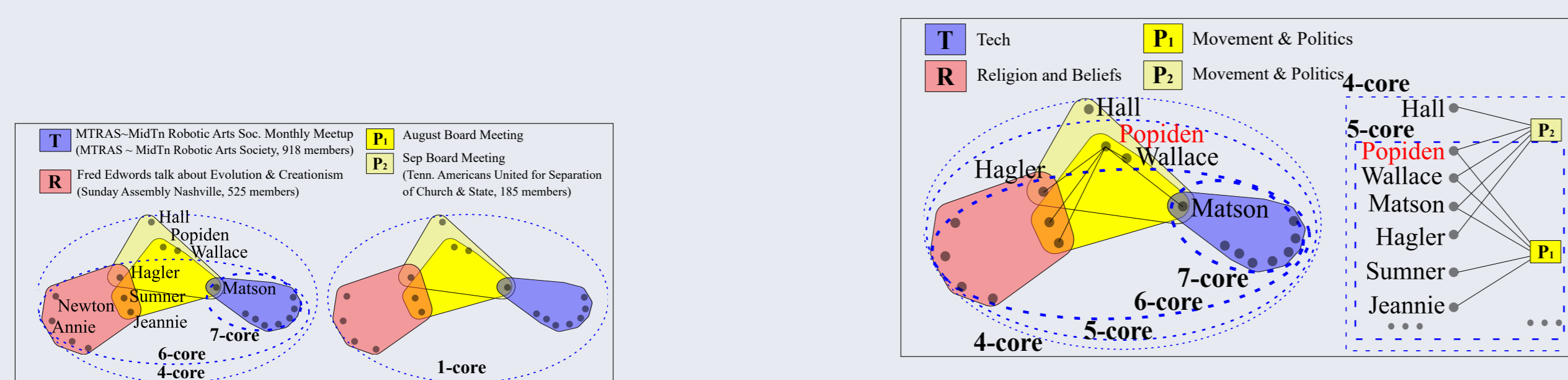


Figure 2: (left) Neighborhood-based and (right) degree-based core decomposition of a hypergraph  $H$

Figure 3: Alternative decompositions (a) Core decomposition of clique graph of  $H$  and (b) Dist-2 core decomposition of the bipartite graph of  $H$ .

**Non-intuitiveness:** Similar events ( $P_1$  and  $P_2$ ) in different cores.

## Our Contributions

- A novel core decomposition of hypergraphs.
- **Algorithms:**
  - Naïve algorithm: Peel
  - Efficient peeling: E-Peel
  - Local algorithms: Local-core, Local-core with optimisations and parallelization.
  - Generalisation: (neighborhood, degree)-core decomposition.

### Applications:

- **Densest subhypergraph extraction.** Case studies show that our novel volume-densest subhypergraphs capture differently important meetup events, compared to both degree and clique graph decomposition-based densest subhypergraphs
- **Diffusion intervention.** Our proposed decomposition is more effective than the degree and clique graph-based decompositions in intervening diffusion.

## Problem Statement

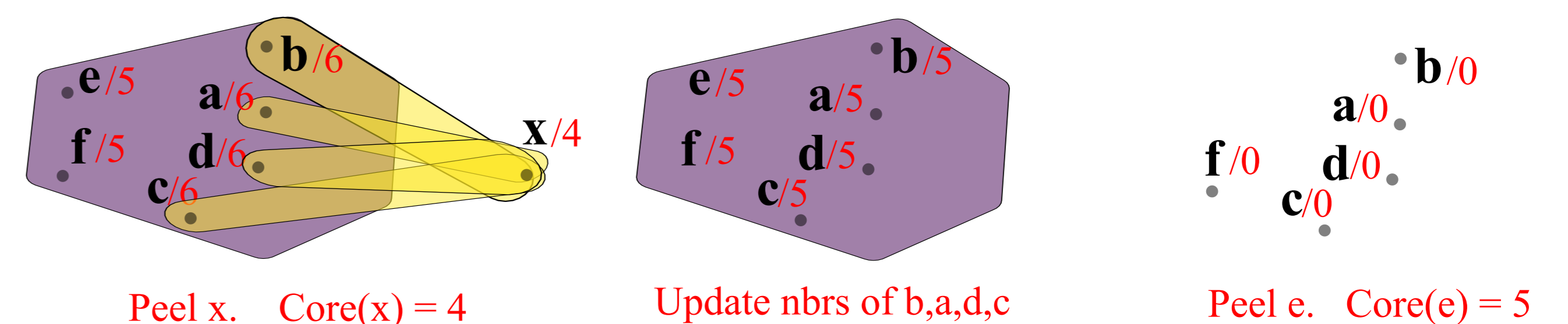
How to correctly and efficiently compute neighborhood based hypergraph cores?

## Algorithms

### Peel

At each iteration  $k \in \{1, 2, \dots, |V|\}$ ,

- 1 Remove the node with  $\#$  neighbors  $\leq k$ .
- 2 Report  $k$  as the core-number of the removed node.
- 3 Recompute the  $\#$ neighbors of neighboring nodes.



### Can we do better?.

Delay  $\#$  neighbors recomputation of nodes with core-number  $> k$  based on lower-bound.

### E-Peel

- 1 Compute the core-number lower bound for all nodes.
- 2 At each iteration  $k \in \{1, 2, \dots, |V|\}$ ,
  - 1 Remove the node with  $\#$  neighbors  $\leq k$ .
  - 2 Report  $k$  as the core-number of the removed node.
  - 3 Recompute the  $\#$ neighbors of a neighboring node  $v$  only if  $k \geq LB(v)$ .

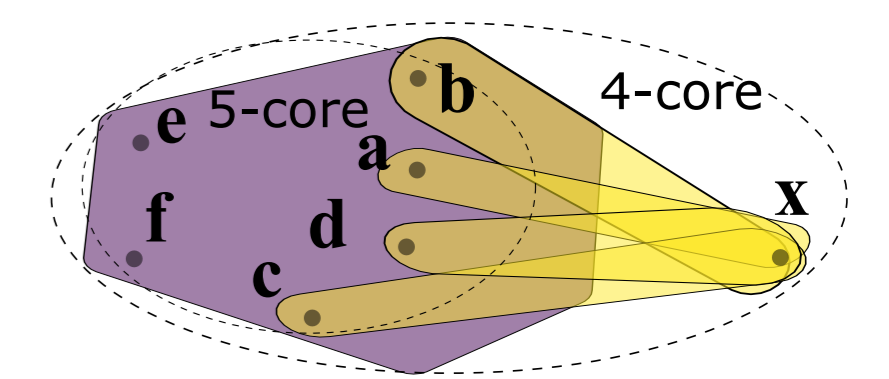


Figure 4: Node  $b$ 's  $\#$ neighbors computation is delayed until  $e$  is peeled.

$$LB(v) = \max(|e_m(v)| - 1, \min_{u \in V} |N(u)|)$$

Here  $e_m(v)$  is the maximal cardinality hyperedge containing  $v$

### Local-core

**Input:** Hypergraph  $H = (V, E)$

**Output:** Core-number  $c(v)$  for each node  $v \in V$

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for all  $v \in V$  do
   $\hat{h}_v^{(0)} = h_v^{(0)} \leftarrow |N(v)|$ 
for all  $n = 1, 2, \dots, \infty$  do
  for all  $v \in V$  do
     $h_v^{(n)} \leftarrow \min(\mathcal{H}(\{\hat{h}_u^{(n-1)} : u \in N(v)\}), \hat{h}_v^{(n-1)})$ 
  for all  $v \in V$  do
     $c(v) \leftarrow \hat{h}_v^{(n)} \leftarrow \text{Core-correction}(v, h_v^{(n)}, H)$ 
  if  $\forall v, \hat{h}_v^{(n)} = h_v^{(n)}$  then
    Terminate Loop
    
```

Return  $c$

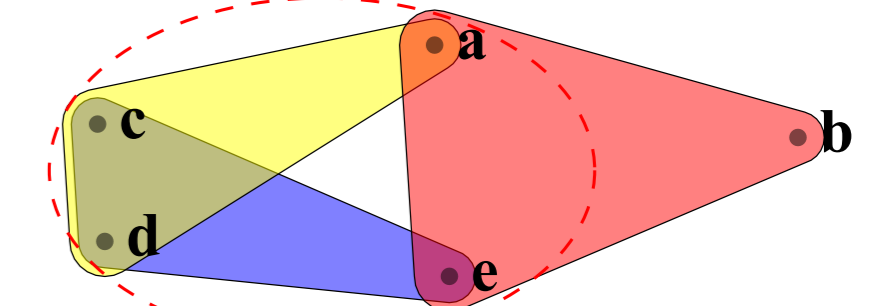
- **Optimisations:** We have proposed 4 optimisations to make **Local-core** more efficient.

- **Parallelisation:** We have proposed **Local-core(p)**, a shared-memory, data parallel programming adaptation of Local-core.

- **Generalised core model:** We have proposed a generalised hypergraph core model (*neighborhood, degree*)-core that simultaneously considers degree constraint and neighborhood constraint.

**Core correction:**

$H^*(a) = \text{sub-hyp. induced by } \{a, e, c, d\}$



$h_a = h_e = h_c = h_d = 3, h_b = 2$   
 $H^*(a) = H[\{u : h_u \geq h_a\}]$

Reduce  $h$ -index  $h_a$  by 1 until the  $\#$ neighbors of  $a$  in  $H^*(a) \geq h_a$ ; Node  $a$ 's corrected  $h$ -index = 2.

## Efficiency comparison

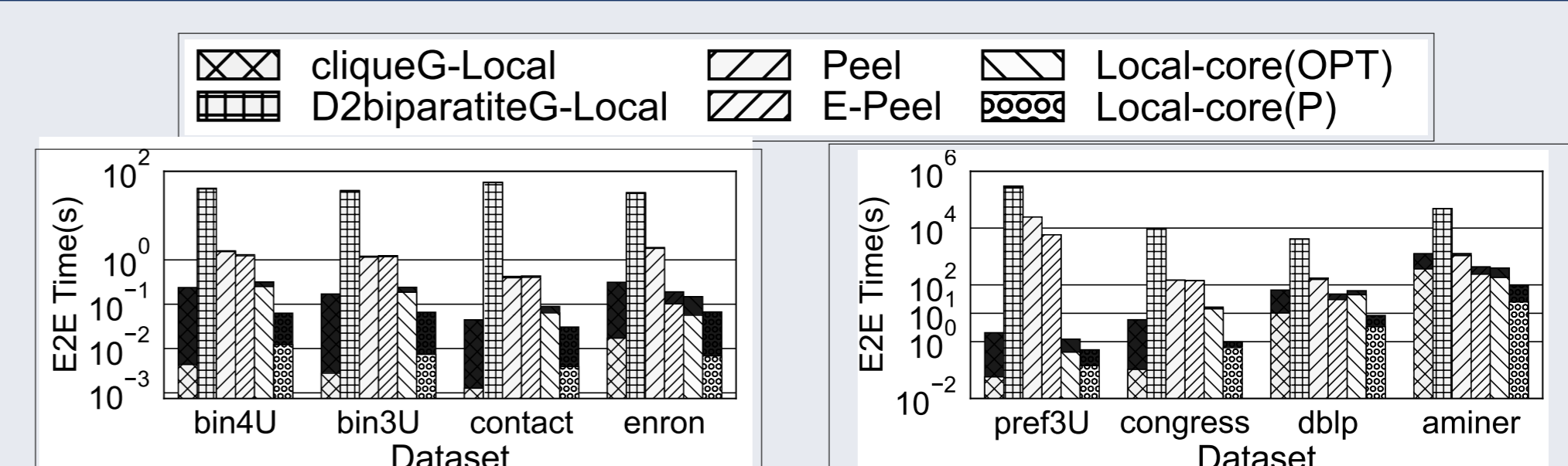


Figure 5: End-to-end (E2E) running time of our algorithms: **Peel**, **E-Peel**, **Local-core(OPT)**, **Local-core(P)** with 64 Threads vs. those of baselines: **Clique-Graph-Local** and **Distance-2 Bipartite-Graph-Local**

Our OpenMP parallel implementation **Local-core(P)** decomposes *aminer* hypergraph with 27M nodes, 17M hyperedges in 91 seconds.